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last times

→ discussed matrix-vector and matrix-matrix multiplication.

→ trace of a matrix.

Lemma: $\underline{A}, \underline{B} \in \mathbb{R}^{n \times n}$, Then

$$\text{tr}(\underline{A} \underline{B}) = \text{tr}(\underline{B} \underline{A}).$$

Proof: let $\underline{C} = \underline{A} \underline{B} = (c_{ij})_{\substack{i=1, \dots, n \\ j=1, \dots, n}}$

The diagonal element c_{kk} is the k^{th} row of $\underline{A}$, $\underline{\hat{a}}_k^T$, times the k^{th} column of $\underline{B}$, $\underline{b}_k$.

$$c_{kk} = \underline{\hat{a}}_k^T \underline{b}_k = \sum_{i=1}^n a_{ki} b_{ik}$$

$$\text{So, } \text{tr}(\underline{A} \underline{B}) = \text{tr}(\underline{C}) = \sum_{k=1}^n \sum_{i=1}^n a_{ki} b_{ik}$$

If $\underline{D} = \underline{B} \underline{A}$, then

$$d_{kk} = \underline{\hat{b}}_k^T \underline{a}_k = \sum_{i=1}^n b_{ki} a_{ik}$$

$$\text{and, } \text{tr}(\underline{B} \underline{A}) = \text{tr}(\underline{D}) = \sum_{k=1}^n \sum_{i=1}^n b_{ki} a_{ik}$$

$$\Rightarrow \text{tr}(\underline{B} \underline{A}) = \text{tr}(\underline{A} \underline{B}).$$

Definition: (transpose)

Let $\underline{A} \in \mathbb{R}^{m \times n}$. The transpose of $\underline{A}$,
($\underline{A} = (a_{ij})$).

denoted $\underline{A}^T$, is defined as

$$\underline{A}^T = (a_{ji}) \in \mathbb{R}^{n \times m}.$$

Example: $\underline{A} = \begin{pmatrix} 2 & 1 \\ 4 & 2 \\ -5 & \pi \end{pmatrix}.$

then $\underline{A}^T$ is defined as $\underline{A}^T = \begin{pmatrix} 2 & 4 & -5 \\ 1 & 2 & \pi \end{pmatrix}.$

Fact: $(\underline{A} \underline{B})^T = \underline{B}^T \underline{A}^T.$

Remark: If $\underline{v} \in \mathbb{R}^n$ is a (column) vector of length n , we can view $\underline{v}$ as an $n \times 1$ matrix. As we have been using before, $\underline{v}^T$ is the (row) vector corresponding to $\underline{v}$ that we can view as a $1 \times n$ matrix.

Remark: The space of matrices of size ~~size~~ m by n (m rows and n columns) itself forms a vector space. This space is what we call $\mathbb{R}^{m \times n}$.

Since we can define norms of vectors, we can define the norm of a matrix. There are many types of matrix norms... one "natural" one is the Frobenius norm.

Definition: let $\underline{A} \in \mathbb{R}^{m \times n}$. The Frobenius norm of $\underline{A}$ is

$$\|\underline{A}\|_F = \left(\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2 \right)^{1/2}.$$

This is "sort of like" the Euclidean norm of a vector generalized to a matrix.

Fact: $\|\underline{A}\|_F = \left(\text{tr}(\underline{A} \underline{A}^T) \right)^{1/2}.$

Definition: let $\underline{u}, \underline{v} \in \mathbb{R}^n$.

Recall that we can think of the vectors $\underline{u}$ and $\underline{v}$ as $n \times 1$ matrices, with $n = \#$ of rows
 $1 = \#$ of columns.

The outer product of $\underline{u}$ and $\underline{v}$ is denoted $\underline{u} \underline{v}^T$ and is defined as the $n \times n$ matrix:

$$\underline{u} \underline{v}^T = \begin{pmatrix} | & | & & | \\ v_1 \underline{u} & v_2 \underline{u} & \cdots & v_n \underline{u} \\ | & | & & | \end{pmatrix},$$

i.e., all columns of $\underline{u} \underline{v}^T$ are scalar multiples of $\underline{u}$.

Ex: Calculate the Frobenius norm of $A = \begin{pmatrix} 1 & 2 \\ -3 & 4 \end{pmatrix}$.

$$\begin{aligned}\|A\|_F &= \left(1^2 + 2^2 + (-3)^2 + (4)^2\right)^{1/2} \\ &= \left(1 + 4 + 9 + 16\right)^{1/2} \\ &= \sqrt{30}.\end{aligned}$$

AN aside: What really is a matrix?

Answer: It is a representation of a linear map between vector spaces with respect to the "standard basis."

Definition: Let $\underline{e}_i \in \mathbb{R}^n$ be a vector with zeros in every component, except 1 in the i^{th} component.

Ex:

$$\underline{e}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \underline{e}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \underline{e}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}.$$

$\{\underline{e}_1, \underline{e}_2, \underline{e}_3\}$ is a collection of vectors that is called the standard basis of $\mathbb{R}^3$.

Why? Because any vector

$\underline{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \in \mathbb{R}^3$ can be represented as a sum of $\{\underline{e}_1, \underline{e}_2, \underline{e}_3\}$

$$\underline{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} = a_1 \underline{e}_1 + a_2 \underline{e}_2 + a_3 \underline{e}_3.$$

Definition: A function $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$

is called a linear transformation

if it satisfies, $\forall \underline{u}, \underline{v} \in \mathbb{R}^m$ and

$$\forall \gamma, \beta \in \mathbb{R} : T(\gamma \underline{u} + \beta \underline{v}) = \gamma T(\underline{u}) + \beta T(\underline{v}).$$

Since a linear transformation can be "split" across sums of vectors, if we know

$$T(\underline{e}_i) = ? \quad \forall i=1, \dots, m$$

then we know everything about the linear transformation.

Consider the case $m=n=3$.

Assume we know:

$$T(\underline{e}_1) = T\left(\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}\right) = \underline{a}_1$$

$$T(\underline{e}_2) = T\left(\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}\right) = \underline{a}_2$$

$$T(\underline{e}_3) = T\left(\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}\right) = \underline{a}_3$$

Then for any vector $\underline{u} = \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} \in \mathbb{R}^3$,

$$T(\underline{u}) = T\left(\begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix}\right) = T(u_1 \underline{e}_1 + u_2 \underline{e}_2 + u_3 \underline{e}_3)$$

$$\left(\begin{array}{l} \text{using the fact} \\ \text{that } T \text{ is} \\ \text{a linear} \\ \text{transformation} \end{array} \right) = u_1 T(\underline{e}_1) + u_2 T(\underline{e}_2) + u_3 T(\underline{e}_3)$$

$$= u_1 \underline{a}_1 + u_2 \underline{a}_2 + u_3 \underline{a}_3$$

$$= \begin{pmatrix} 1 & 1 & 1 \\ \underline{a}_1 & \underline{a}_2 & \underline{a}_3 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix}.$$

$$= \underline{A} \underline{u}.$$

In summary, $\underline{A}$ is a representation of a linear transformation T , where the columns of $\underline{A}$ are

T applied to the standard basis vectors.